Art and Design Long-Term Map 2025/2026

The art and design curriculum at Birchwood Junior School

Our art disciplines

- Drawing
- Painting and Mixed Media
- Sculpture and 3D
- Craft and Design

	Autumn · Terms 1 and 2	Spring · Terms 3 and 4	Summer · Terms 5 and 6
Year 3	**Term 2: art and design** · Term 1: design and technology **Sculpture and 3D** Kapow: Year 2 Sculpture and 3D **Abstract shape and space** Exploring how shapes and negative spaces can be represented by three dimensional forms. Manipulating a range of materials, children learn ways to join and create free standing structures inspired by the work of Anthony Caro and Ruth Asawa **Artists:** Hokusai - The Wave, Rachel Whiteread, Ranti Bam **Outcome:** To create a clay tile representing an element – earth, fire, water or air.	**Term 4: art and design** · Term 3: design and technology **Painting and Mixed Media** Kapow: Year 3 painting and mixed media **Prehistoric painting** Investigating making their own paints, making tools and painting on different surfaces, the children explore prehistoric art. **Artists:** Magura Cave – cave painting, Cueva de las Manos – Hand paintings **Outcome:** Prehistoric painting linked to Stone Age	**Term 6: art and design** · Term 5: design and technology **Craft and Design** Kapow: Year 3 Drawing **Growing artists** Inspired by botanical drawings, pupils explore the techniques of artists such as Georgia O'Keeffe and traditional Chinese painters to draw natural forms, becoming aware of differences in the choice of drawing medium, scale and the way tonal shading can help create form. **Ancient Egyptian scrolls** Learning about the way colour, scale and pattern influenced ancient Egyptian art, children explore the technique of papermaking to create a papyrus-style scroll. **Artists:** Georgia O'Keeffe **Outcome:** Ideas are extended to create a modern response by designing a 'zine'.
Year 4	**Term 1: art and design** · Term 2: design and technology **Drawing** Kapow: Year 4 drawing **Power prints** Using everyday electrical items as a starting point, pupils develop an awareness of composition in drawing and combine media for effect when developing a drawing into a print. **Light and dark** Developing colour mixing skills, using shades and tints to show form and create three dimensions when drawing. Pupils learn about composition and plan their own still life, applying chosen techniques. **Artists:** Paul Cézanne **Outcome:** Still life picture using objects in the classroom	**Term 3: art and design** · Term 4: design and technology **Sculpture and 3D** Kapow: Year 4 Sculpture and 3D **Mega materials** Learning about the work of inspirational sculptors such as Sokari Douglas Camp and Bonita Ely, children create personal responses and make choices about techniques and materials such as recycled materials and clay. Children develop their understanding of the making process to refine a finished piece **Artists:** Darly wakeam **Outcome:** To make roman sculpture	**Term 5: art and design** · Term 6: design and technology **Craft and Design** Kapow: Year 4 Craft and Design **Fabric of nature** Developing skills in textile techniques, pupils explore the beauty of the natural world to create stunning visual art inspired by the striking colours, pattern and textures of bird and insect life. **Artists:** John Constable **Outcome:** Create a Batik design of animals
Year 5	**Term 1: art and design** · Term 2: design and technology **Painting and Mixed Media** Kapow: Year 5 Painting and mixed media **Portraits** Investigating self-portraits by a range of artists, children use photographs of themselves as a starting point for developing their own unique self-portraits in mixed-media. **Artists:** Vincent van Gogh, Chila Kumari Singh Burman, Njideka Akunyili Crosby **Outcome:** Create a self portrait	**Term 3: art and design** · Term 4: design and technology **Drawing** Kapow: Year 5 drawing **I need space!** Developing ideas more independently, pupils consider the purpose of drawings as they investigate how imagery was used in the 'Space race' that began in the 1950s. They combine collage and printmaking to create a piece in their own style. **Artists:** Eric Joyner – Robot art, Peter Thorpe - Space **Outcome:** Create a vision of the future	**Term 5: art and design** · Term 6: design and technology **Sculpture and 3D/Craft and Design** Kapow: Year 5 sculpture and 3D/Craft and design **Interactive installation** Using inspiration of historical monuments and modern installations, children plan by researching and drawing, a sculpture to fit a design brief. They investigate scale, the display environment and possibilities for viewer interaction with their piece. **Architecture** Investigating the built environment, drawing from observation and evaluating design features of buildings. Children explore famous architecture, developing ideas to create their own individual vision for a unique space. **Artists:** to confirm **Outcome:** Draw and create house as paper sculpture.
Year 6	**Term 2: art and design** · Term 1: design and technology **Craft and Design/Artist Study** Kapow: Year 6 Craft and design/artist study (Artist study: omit lesson 5) **Photo opportunity** Exploring photography as a medium for expressing ideas, pupils investigate scale and composition, colour and techniques for adapting finished images. They use digital media to design and create photographic imagery for a specific design brief. **Artist study** Identifying an artist that interests them, children research the life, techniques and artistic intentions of that individual. Collecting ideas in sketchbooks, planning for a final piece and working collaboratively, they present what they have learnt about the artist. **Artists:** Hannah Höch, Chris Plowman, Derrick Boateng **Outcome:** Self-portrait using camera.	**Term 4: art and design** · Term 3: design and technology **Drawing** Kapow: Year 6 drawing **Make my voice heard** Exploring art with a message, children look at the famous 'Guernica' by Picasso and the confronting works of Käthe Kollwitz. They develop their drawings to incorporate new surfaces, a range of techniques and demonstrate an emerging personal style. **Artists:** Käthe Kollwitz, Pablo Picasso **Outcome:** Create a powerful image that shows a message.	**Term 6: art and design** · Term 5: design and technology **Sculpture and 3D** Kapow: Year 6 sculpture and 3D **Making memories** Documenting their memories of their time at primary school, children select their favourite art and design skills and techniques to design and create a 3D artwork to represent these memories. **Artists:** Joseph Cornell – Tate museum **Outcome:** Create a memory sculpture

Art and design alternates with design and technology. Each year group teaches one art and design unit and one design and technology unit in each pair of terms.